

Virgil Aeneid I

Plot

	line	page	scene	keyword	theme	reference
A	1	3	Virgil gives background (up to when Aeneas & co. off Sicily).	intro		
B	34	4	Juno organises storm;	wreck		
	124	7	Neptune calms it.			
C	157	9	Aen. & co. rest & eat.	land		
D	223	11	Venus reminds Jupiter to protect Aen.;	Jupiter		
	254	12	Jup. confirms Aen.'s 'Roman' destiny, & sends Mercury to pacify Carthaginians.			
E	305	14	Aen. (recce w. Achates) meets Ven. disguised, learns of Dido's history; Ven. encourages him.	Venus		
F	418	18	Aen. sees Carthage being built, incl. Troj. War mural.	Carthage		
G	494	21	Dido arrives, receives Trojans; Aen. (& Achates) reappear. Dido's gifts; invites Aen. (who sends for Ascanius).	reception, banquet		
	657	27	Banquet; Ven. makes Dido love Aen.			

Virgil Aeneid II

Plot

line	page	scene	keyword	theme	reference
13	31	Greeks "depart", leave horse - "offering to Minerva" - hiding troops. Trojans: receive? destroy?	horse		
40	32	Laocoon attacks horse.	Laocoon		
57	33	Gk Sinon captured - false story ('row with Ulysses, sacrifice for Gks' return, escape; horse = gift to Pallas/Minerva, atoning for taking Palladium from temple").	Sinon		
199	38	Serpents kill Laocoon & sons - omen. Trojans receive horse, celebrate.	serpents, horse		
250	40	Gks emerge f. horse.	emerge		
268	41	Aeneas' dream: Hector foretells Aen. destiny.	Hector		
298	42	Troy attacked. Aen. gathers men. Panthus: we're doomed.	destroy		
370	45	Aen. & co. beat Gks, take their armour.	disguise		
402	46	Gks drag Cassandra f. temple. Aen. & co. rescue bid - attacked by Trojans(!) & Gks.	Cassandra - attacks		
438	48	Gks attack King Priam's palace, massacre.	palace		
506	51	Priam & Queen Hecuba asylum at altar - Priam killed there by Pyrrhus.	Priam		
567	53	Aen. sees Helen - Venus stops him killing: "Save your family". Aen. shown gods destroying Troy.	Helen, gods		
634	56	Aen. leaves w. father Anchises, son Ascanius/Iulus (flame omen), wife Creusa.	family		
730	59	Creusa lost. Aen. vision of her foretelling his destiny.	Creusa		

Virgil Aeneid III

Literary appreciation

CONTENT	PACE	POSITIVE EMOTION	NEGATIVE EMOTION	STYLE
aetiological Homeric mysterious plague-ridden prophetic Roman strange tragic unreal weird etc.	calm quiet serene slow-moving etc. rapid urgent etc.	attractive confident exciting heartening hopeful etc.	despairing disastrous foreboding frightening gloomy grim horrifying hostile sorrowful terrifying unhappy etc.	baroque exaggerated factual grandiloquent grandiose hyperbolic objective powerful rhetorical sonorous straightforward tragic etc.

	episode	description	reference
Aegean Sea	Thrace		
	Delos		
	Crete		
Greece	Strophades		
	Actium		
	Buthrotum		
Italy, Sicily	Minerva's Height		
	Etna		
	Sicilian coast		

Virgil Aeneid V

Appreciation; themes

1. Study Virgil's account of the funeral games in honour of Anchises (lines 114-603, pp. 122-43). Discuss the style in which (a) the 'Trojan Game' (545-602, pp. 140-3) and (b) one other event are written. Include comments on Virgil's narrative, descriptive, and dramatic powers. What feelings are evoked in the audience?

2. Many themes recur throughout the *Aeneid*. Some of them are
 - (a) Aeneas' *pietas* (devotion to parents, country, gods),
 - (b) the religious dimension to earthly events,
 - (c) the development of the Roman nation,
 - (d) Augustus and his concerns.

Show how Virgil uses the above ideas in the following selection of passages (construct a grid if you wish):

	<u>lines</u>	<u>pages</u>	
(i)	45-60	120	
(ii)	66-70	120-1	
(iii)	71-103	121-2	cf. lines 568, 718, pp. 141, 147
(iv)	116-23	122-3	
(v)	522-34	139-40	
(vi)	545-602	140-3	

3. Write a brief summary of lines 604-826 (pp. 143-51). Point out any similarities in content and style with earlier parts of the *Aeneid*.

4. Study the Palinurus episode at the end of Book V. Where would you say it begins? What is the effect of this story on the audience?



Virgil Aeneid VII

Structure; appreciation

	line	page		
A	1	188-9	Caieta, Circe	
	37	189	Muse	
	45	189-91	Latinus	
	107	191-8	tables, welcome	
B	286	198-203	Juno, Allecto, Amata	
	406	203-13	Turnus, fighting	
C	641	213-9	catalogue, Camilla	

Description of episodes

bright
 daemonic
 dark
 doom-laden

joyful
 optimistic
 sentimental
 terrifying

Contents/themes of episodes

anger
 chivalry
 frenzy
 friendship

hatred
 resentment
 violence

Virgil Aeneid VIII

Structure

	line	page	Evander, 'Rome'	Armour, heroes & villains
A	1	220-33	Turnus to war, Aen. to Pallanteum; Evander receives Trojans; Hercules & Cacus; Latium & 'Rome'.	
B	370	233-7		Venus and Vulcan.
C	454	237-42	Mezentius; Aen. joins Etruscans.	
D	608	243-7		Shield.

Overall structure

- Book VII Furies, outbreak of war;
 Book VIII Peaceful, serene interlude;
 Book IX Long battle descriptions.
- Book II 2nd book in 1st half of Aeneid: the end of Troy;
 Book VIII 2nd book in 2nd half, 'balancing' Book II: the beginning of
 Rome.